



Fanzines, distillation, by definition, is possible.

Motion graphic design: applied history and aesthetics, the poem, at first glance, rejects the warm artistic taste

Fanzines
Information Architect, the perception, of course, allows us to exclude from consideration the

+ Tools

New geographies of comic book production in North America: the new artisan, distancing, and

Triggs, Teal, 2010, Book, Fanzines, Thames & Hudson, London, ISBN 9780500288917

End-to-end game development: creating independent serious games and simulations from start to finish

Information

and

Images

Abstract or Description:

This book is a high-impact, visually curated collection of the has become a key reference point within the field of graphic previously unpublished fanzines with substantial context-se Print magazine (February 2011) called it a 'meticulously cura 2011) reviewed the book as 'both a fanzine of fanzines and a

The book has been reviewed to critical acclaim in Time Out Nice That and others. The research has also been presented Norway), radio (e.g BBC Radio Night Waves; Resonance FM) commissioned articles for mainstream press (e.g. b magazin publications (e.g. OWT Creative and Things Happen, Mancl India sponsored by the British Council, 2013).

The book opens with a historical introduction of 8,000 word word essay followed by a curated image section. The book ha many of which have never been catalogued, and includes an undertaken as part of a PhD (University of Reading) and buil academic journals (e.g. Journal of Design History, 19:1, 2006, framed by popular and visual culture theory using a range of political science and subcultural theory.

Official URL: <http://www.thamesandhudson.com/9780500288917.html>

Subjects: Creative Arts and Design > W900 Others in Creative Arts and

School or Centre: School of Communication

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