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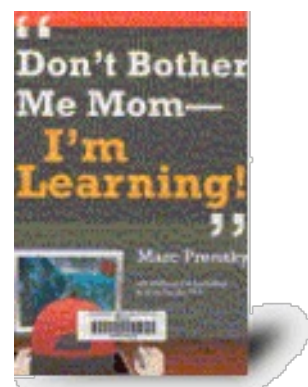
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Don't bother me, Mom, I'm learning! How computer and video games are preparing your kids for 21st century success and how you can help

Marc Prensky

abstract

Marc Prensky presents the case - profoundly counter-cultural but true nevertheless - that video and computer game playing, done appropriately, is actually very beneficial to today's "Digital Native" kids, who use them to prepare for life in the 21st century. Prensky believes that kids are so attracted to these games because they are learning about important "future" things, from collaboration, to prudent risk taking, to strategy formulation and execution, to complex moral and ethical decisions. The author's arguments are supported by PhDs studying both violence and games in their totality, and by studies of gamers who have become successful corporate workers, entrepreneurs, leaders, doctors, lawyers, scientists and other professionals.

keywords

"digital native" kids, digital learning, video and computer game

catalogue card

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Forward by James Paul Gee

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